

ISSA NP#3 HS Regatta – Lake Lanier Sailing Club  
November 13, 2021

## SAILING INSTRUCTIONS

### 1. RULES:

- 1.1. The regatta will be governed by the Racing Rules of Sailing 2021-2024, the prescriptions of US Sailing, the ISSA Procedural Rules, the SAISA Supplemental Rules, the Notice of Race, and these Sailing Instructions. In the event of a conflict between the governing documents and the Sailing Instructions, the Sailing Instructions shall take precedence.
- 1.2. **RRS appendix P is in effect per ISSA Procedural Rule 14(c). Specifically, when a boat is penalized under rule P1 her penalty shall be a One-Turn Penalty. This modifies rule 44.2. If skipper fails to take it, skipper shall be disqualified from that race without a hearing.**

### 2. NOTICE TO COMPETITORS:

- 2.1. Official notices including changes to sailing instructions will be posted on the official notice board located at the LLSC Junior Field.
- 2.2. Oral changes to the Sailing Instructions may be given on the water by a hail from the Signal Boat. Changes must be made before the warning signal. Code Flag “L” with one sound signal will be displayed on the Signal Boat to notify competitors of a change.

### 3. SCHEDULE:

#### **Saturday November 13, 2021**

8:00-8:45 Registration and boat rigging at LLSC Junior Field

9:00 Competitor’s meeting near the flagpole at LLSC Junior Field

9:30 First Warning Signal

Awards - After boats are de-rigged and stored, Awards at LLSC Junior Field

- 3.1. The number of races will be at the discretion of the Race Committee.
- 3.2. Boat assignments will be distributed after the Competitors’ meeting and will be available on-line at Tech Scoring.
- 3.3. Three completed races per Division will constitute a Regatta.

### 4. SIGNALS MADE ASHORE

- 4.1 Signals made ashore will be displayed on the flag pole on the LLSC Junior Sailing Field.
- 4.2 Flag AP with two sounds means “the race is postponed”. The warning signal will not be made less than 15 minutes after the AP is lowered.
- 4.3 Code flag “L” with one sound signal means a change to the Sis has been posted.

### 5. SHORTENING AND ABANDONING RACES:

- 5.1. In accordance with ISSA PR 7.8(d) races will not be shortened.
- 5.2. A race may be abandoned at any time at the discretion of the race committee. No signals are required to abandoned a race. Race committee will attempt to fly code flag N with 3 sound signals.

### 6. TIME LIMIT:

- 6.1. The race will be abandoned if no boats round the windward mark fifteen minutes after the start of the race or if the lead boat has not finished forty-five (45) minutes after the start of the race. Failure to meet the time limits will not be grounds for redress. (This changes RRS 62.1(a))
- 6.2. Any boats that fail to finish within ten (10) minutes of the lead boat’s finish will be scored DNF without a hearing. (This changes RRS 35, A4 and A5)

## 7. MARKS

- 7.1. Weather mark (Green 5' tetrahedron)
- 7.2. Weather offset (red hip-hop buoy)
- 7.3. Leeward gate (orange 5' tetrahedrons)
- 7.4. Start/finish line will be orange tetrahedrons

## 8. START, FINISH, AND RECALLS:

- 8.1. Races will start in accordance with ISSA PR 7.9(a), using RRS Appendix U "Audible-Signal Racing System".
- 8.2. Individual Recall – When, at a boat's starting signal, any part of her hull is on the course side of the starting line, or she must comply with RRS 30.1, the race committee shall promptly display flag X with one sound. The flag shall be displayed until all such boats have sailed completely to the pre-start side of the starting line or one of its extensions and have complied with RRS 30.1 if it applies, but not later than two minutes after the starting signal, whichever is earlier. The Race Committee may also attempt to notify individual boats by hailing their sail or bow numbers (Changes RRS 29.1 and U4). Failure of a boat to hear the hail, an untimely hail, or the order of boats in the hail will not be grounds for redress. (This changes RRS 62.1).
- 8.3. General Recalls – The race committee may signal a general recall with multiple sounds and the hail of "general recall" and need not display the First Substitute. Following a general recall, the warning for any subsequent start may be initiated at any time. (Changes RRS 29.2) After a General Recall, rule RRS 30.1( I Flag Rule) shall apply to that race. Flag I need not be displayed. (This changes RRS 30.1.)
- 8.4. Boats starting more than 4 minutes after their starting signal will be scored DNS without a hearing.

## 9. BREAKDOWNS:

- 9.1. Breakdown requests shall be filed in the same manner as protests.
- 9.2. Breakdowns shall be scored in accordance with **ISSA PR 9(e)**. Compensation shall be consistent with ISSA PR Appendix 3.

## 10. PROTESTS:

- 10.1. Protests procedure will be in accordance with ISSA PR Part VI.
- 10.2. **A protesting boat shall, at the first reasonable opportunity after finishing, notify the Race Committee of her intent to protest. Failure to do so may be grounds for closing the protest hearing under RRS 63.5.**
- 10.3. ISSA PR 8(b) states "Before Protesting a competitor shall not communicate with anyone other than teammates or other competitors before reporting to the Race Committee an intention to file a protest. Breaking this rule may be grounds for closing the protest hearing". (This changes RRS 61)
- 10.4. Protest Forms shall be completed and filed within 30 minutes of returning to the dock for the first boat rotation following the finish of the race in which the event at issue took place.
- 10.5. Per Procedural Rule 8(b), competitors shall not communicate with a coach before reporting to the race committee their intent to protest (From SAISA template).
- 10.6. The first two sentences of 44.1 are changed to: "A boat may take a One-Turn Penalty when she may have broken one or more rules of Part 2 or rule 31 in an incident while racing.

## 11. SCORING:

- 11.1 Scoring will be in accordance with **ISSA PR 9**.

## 12. COACHING:

- 12.1. Coaches, team leaders, chaperones, advisors, parents, or other support personnel shall not go afloat in the sailing area on the published dates of the regatta, unless explicitly permitted by the regatta chairperson. The penalty for failing to comply with this requirement may be the disqualification of all boats, competitors, and teams associated with the infringing personnel.
- 12.2. Competitors may receive coaching, including instruction, assistance, equipment or sustenance, only while on shore or at the dock or areas designated by the regatta PRO.

## 13. NOTICE TO ALL PARTICIPANTS

- 13.1. All sailors shall comply with ISSA PR 5 (a) on or off the water for the time period specified in the Rules.

**14. SAFETY:**

- 14.1. Per Procedural Rule 2.2, competitors shall wear USCG approved lifejackets. Inflatable type lifejackets are not permitted.
- 14.2. A boat that retires from a race shall notify the race committee either before leaving the course, or if that is impossible, immediately after arriving ashore.

**15. FORMAT:**

This will be a two-division regatta. There will be no boat rotations between different teams, so each teams A and B Divisions will sail the same boat all day. Boat assignments will be posted at the event as well as online at Techscore.

**16. TROPHIES:**

- 16.1. Awards will be provided for 1st, 2nd, and 3rd place teams in each division and 1st and 2nd place teams overall.

**17. COURSES:**

- 17.1. Courses will be posted near the stern of the RC boat.
- 17.2. Description of marks will be announced at the skippers meeting.
- 17.3. The starting line will be between the orange flag on the RC boat and the starting pin. The finish line will be between an Orange flag on the RC boat and the finish mark per the course identified for each race.
- 17.4. In accordance with ISSA PR 7.8(c) after the starting signal, the race committee may change the position of any mark to maintain course configuration, provided that no boat is on the leg of the course that precedes the mark. No signals are required (changes RRS 33).
- 17.5. Courses will be per ISSA Course Diagram and designated as follows:

WD	Start – 1 - 1a - finish downwind (2 legs)
WD2	Start - 1 - 1a - 2s/2p – 1 - 1a - finish downwind (4 legs)
WL	Start, 1 – 1a - 2s/2p - finish upwind (3 legs)

