

<p><b>Sailing Instructions</b>  <b>The 2016 Pumpkin Regatta</b>          - NorCal #3, Saturday, November 5<sup>rd</sup>          - NorCal #4, Sunday, November 6<sup>th</sup>  <b>Encinal Yacht Club</b></p>
--

**1. RULES**

- 1.1 The regattas will be governed by the rules as defined in The Racing Rules of Sailing, as modified by the current ISSA and PCISA Procedural Rules, the \*NEW\* “Notice of Regattas” for the 2016-2017 NorCal One-Day Regattas, and these Sailing Instructions.
- 1.2 Competitors shall use equipment (including sails) which comply with the CFJ class rules, or has been approved by an official to provide no significant advantage.
- 1.3 All Silver Fleet boats shall fly an identifying ribbon, tied thru the top grommet on the mainsail...to be distributed at on-site registration table.
- 1.4 In the event of a protest, all boats are exempted from the RRS requirement to display a red protest flag.

**2. NOTICES TO COMPETITORS**

- 2.1 Notices to competitors will be posted on the official notice board in the EYC Regatta Room located downstairs, directly inside from the main lawn.

**3. CHANGES MADE TO SAILING INSTRUCTIONS**

- 3.1 Any change to the sailing instructions will be posted before the Competitors meeting at 1030.

**4. SIGNALS MADE ASHORE**

- 4.1 Signals made ashore will be displayed from the flagpole in the center of the EYC lawn.
- 4.2 When flag AP is displayed ashore, the warning signal will be made not less than 20 minutes after AP is taken down.

**5. SCHEDULE** (all times approximate and subject to change)

NORCAL #3: Saturday, November 5, 2016		NORCAL #4: Sunday, November 6, 2016	
9am – 10am	Continental Breakfast	9am – 10am	Continental Breakfast
10am – 10:30am	Registration /Rigging / Launch	10am – 10:30am	Registration /Rigging / Launch
10:30 am	Competitors Meeting (Mandatory)	10:30 am	Competitors Meeting (Mandatory)
11: 30 am	First Warning	11: 30 am	First Warning
4:30 pm	No Starts After	4:30 pm	No Starts After
5:30 pm	Awards + Light Dinner	5:30 pm	Awards + Snacks

**6. NUMBER of RACES**

- 6.1 For each regatta (Saturday and Sunday), ten (10) races are scheduled for each fleet (Gold and Sliver), conditions permitting.
- 6.2 A minimum of one race shall constitute a completed regatta for each fleet.

**7. RACING AREA**

- 7.1 The course will be located inside the Oakland/Alameda Estuary in front of Encinal Yacht Club.

**8. COURSES**

- 8.1 Diagrams in Attachment A show the courses, including the approximate angles between legs, the order in which marks are to be passed, and the side on which each mark is to be left.

**9. MARKS AND START/FINISH LINES**

- 9.1 Marks of the course will be large orange buoys, with a small orange offset at the windward mark.

- 9.2 The starting line will be between an orange flag on the RC signal boat at the starboard end of the line, and a flag flown on the Pin Boat on the port end of the line.
- 9.3 The windward finishing line will be between an orange flag on the Finish boat at the starboard end of the line, and a white buoy on the port end of the line.
- 9.4 The Leeward finishing line will be between an orange flag on the RC Signal Boat at the port end of the line, and a white buoy on the starboard end of the line.

## **10 THE START & RECALLS**

- 10.1 Gold fleet will start first, followed by Silver fleet
- 10.2 The 3 minute sound-signal starting system will be used (per RRS Appendix S).
- 10.3 Individual recalls will be made in accordance with RRS Appendix Q6, which states: "Individual recalls shall be signaled by the hail of the sail number (or some other clearly distinguishing feature) of each recalled boat. Flag X need not be displayed."
- 10.4 A General Recall will be signaled by multiple sound signals. In accordance with ISSA Procedural Rules, after a General Recall, the "Round-the-Ends Rule" provisions of RRS 30.1 shall apply. Flag I need not be displayed (this changes RRS 30.1). The 3minute starting sequence signal will begin soon after.
- 10.5 Failure of a competitor to hear a course, postponement, or recall signal shall not be grounds for redress.

## **11 TIME LIMITS**

- 11.1 Boats failing to finish within 10 minutes after the first boat sails the course and finishes will be scored DNF (Did Not Finish) without a hearing. This changes rules 35.
- 11.2 The race committee reserves the right to finish a boat in place to prevent a delay in racing.

## **12 ALTERNATIVE PENALTIES, PROTESTS AND REQUESTS FOR REDRESS**

- 12.1 A One-Turn Penalty may be used to exonerate one-self for fouling a fellow competitor. This modifies RRS 44.1 and 44.2.
- 12.1 Protest forms are available at the scoring table in the EYC Regatta Room. Completed protest forms shall be returned to the same location within the protest time limit.
- 12.2 The time limit for submitting properly completed protest forms is 20 minutes after the Race Committee boat arrives back at the dock at the end of racing each day
- 12.3 The schedule of protest hearings will be posted within 10 minutes after the protest time limit. Three minute hearings will be held in the Protest Room located just outside the EYC regatta room.
- 12.4 Decisions of the Protest Committee will be final as provided in rule 70.5.

## **13 SCORING**

- 13.1 Low point scoring shall be used, as modified by ISSA PR 9. No scores will be excluded.

## **14 SAFETY REGULATIONS**

- 14.1 All competitors must wear a USCG Approved Lifejacket.
- 14.2 A competitor who retires from a racing shall notify the Race Committee as soon as possible
- 14.3 Any boat interfering with commercial traffic will be disqualified from the race. The race committee also reserves the right to abandon any race due to vessel traffic. Boats must clear the racing area if instructed by the race committee or a support boat.

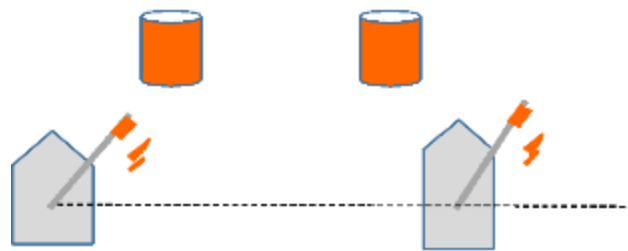
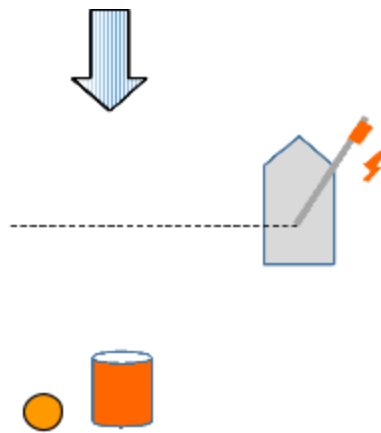
## **15 COACHING AND SUPPORT BOATS**

- 15.1 After the warning signal for a race, coaching will not be permitted until a competitor has finished that race.
- 15.2 Coach and support boats should all carry working VHF radios. Race Committee intends to monitor Ch. 68.

## **16 PRIZES**

- 16.1 Awards will be given to the top 3 teams in each fleet (Gold and Silver), each day.

# Attachment A



## **Courses:**

Course #1: Start, 1, 1a, 2 (gate), Windward Finish

Course #2: Start, 1, 1a, 2 (gate), 1, 1a, 2 (gate), Windward Finish

Course #3: Start, 1, 1a, Leeward Finish

Course #4: Start, 1, 1a, 2 (gate), 1, 1a, Leeward Finish

**Note:** Except for the leeward gate, all marks left to port